

# WEEK 4

DISCUSSION GUIDE for middle schoolers

# RESTART

## THIS WEEK

### **BIG IDEA**

When you feel unwanted,  
God says you belong.

### **BIBLE**

Mark 5:1-20; Psalm 34:17-20;  
John 15:15

## **ABOUT THIS WEEK**

Most video games need non-playable characters, or NPCs, to move the story forward, but some interactions with an NPC leave you wishing to get them out of your way. This week, we'll take a look at the story of a man who was pushed to the edges of society because a demon possessed him. When the people in his town were scared of him, Jesus showed him **when you feel unwanted, God says you belong.**

- **What's your favorite video game to play with a group of people?**
- **When was a time you felt like you belonged? What made you feel that way?**
- **If you had been in the crowd, why would you have been hesitant about this man's sudden change?**
- **Why do you think making more room for people to belong sometimes feels threatening to people who already belong, like the crowd?**
- **Read John 15:15. Jesus calls his followers "friends." How does knowing you are called the friend of Jesus change the way you see yourself as belonging to God?**
- **Today, what's one change you can make to trust that when you feel unwanted, God says you belong?**